



This document describes changes to WebVoyage and other configuration files from Voyager 9.2.0 to Voyager 9.2.1. Documented below are the files changed and the specific changes to each file.

Please see the Voyager 9.2.1 defect fixes for specific bug fixes addressed by these files. This document can be found on the Knowledge Center under Home > > Voyager > Release Notes > 9.2.1.

WebVoyage changes

The upgrade to 9.2.1 will overwrite `exl_default` directory with all of the new files listed below, as well as the default versions of all other WebVoyage skin files in that directory. **Never make changes to files in `exl_default`. Make copies of the files to update other skins.** Review skin file changes and do one of the following:

- If a changed file has not been customized in your custom skin, replace it with a new copy from `exl_default`.
- If a file has been customized in your custom skin, review changes below, make a copy of the file from `exl_default`, and *recommit customizations to the copy of the new file*.

Test the skin after each customization is reapplied to the new files. See [“What is process for upgrading skin directories?”](#) for additional details.

Files with a `.tml` extension do not need to be customized – these are templates and are not actively used in the OPAC display.

If upgrading from a version of Voyager prior to 8.0.0, please note that there is not a Changed Skin Files document. Since the process for upgrading to Voyager 8.0.0 and higher from an earlier release requires that sites begin with the Voyager 8.x version of all skin files, no list of changed files is necessary.

Changed skin files from 9.2.0 to 9.2.1

No files changed for Voyager 9.2.1.

Configuration file changes

Changes to configuration files may impact `vxws/other` Web services, Primo extract configuration, self-check, or other functionality that uses these files. Check the files below after upgrade to ensure the most recent version is available. Apply changes as necessary.

No files changed for Voyager 9.2.1.